



Rail West Midlands Trains Hednesford - Birmingham New Street

Go to website

Direction

Birmingham New Street — Hednesford

10 stops

Open route schedule

- Birmingham New Street
- Hamstead (Birmingham)
- Tame Bridge Parkway
- Bescot Stadium
- Walsall
- Bloxwich
- Bloxwich North
- Landywood
- Cannock
- Hednesford

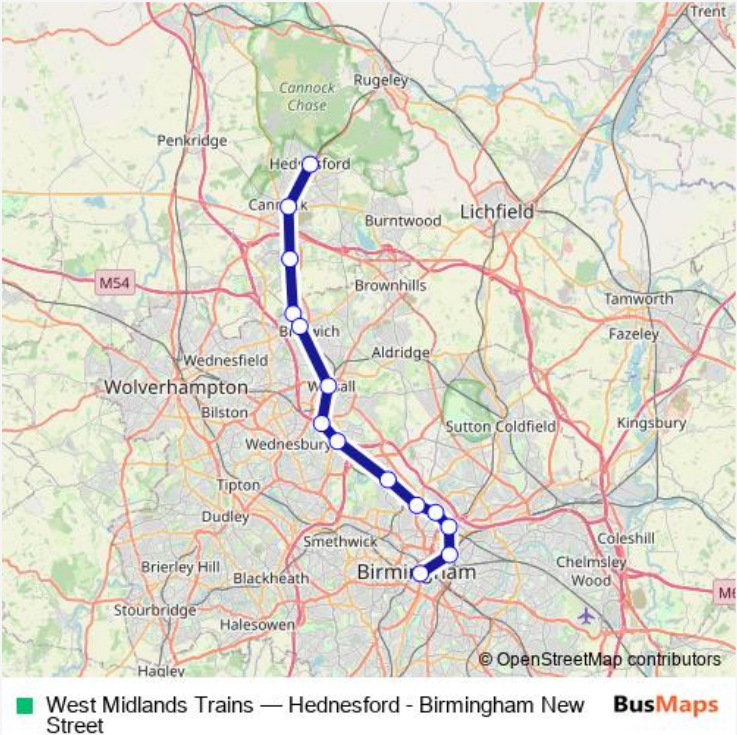
Route schedule	
Birmingham New Street — Hednesford	
Monday	—
Tuesday	—
Wednesday	—
Thursday	—
Friday	—
Saturday	05:21
Sunday	—

Route info

Direction: Birmingham New Street

Stops: 10

Trip Duration: 0 hour 44 min



Direction

Hednesford — Birmingham New Street

14 stops

Open route schedule

Hednesford

Cannock

Landywood

Bloxwich North

Bloxwich

Walsall

Bescot Stadium

Tame Bridge Parkway

Hamstead (Birmingham)

Perry Barr

Witton (West Midlands)

Aston

Duddeston

Birmingham New Street

Route schedule

Hednesford — Birmingham New Street

Monday

21:28-22:40

Tuesday

21:28-22:40

Wednesday

21:28-22:40

Thursday

21:28-22:40

Friday

21:28-22:40

Saturday

21:28-23:17

Sunday

21:00-23:00

Route info

Direction: Hednesford

Stops: 14

Trip Duration: 0 hour 50 min

Direction

Birmingham New Street — Hednesford

11 stops

Open route schedule

Birmingham New Street

Aston

Hamstead (Birmingham)

Tame Bridge Parkway

Bescot Stadium

Walsall

Bloxwich

Bloxwich North

Landywood

Cannock

Hednesford

Route schedule

Birmingham New Street — Hednesford

Monday

05:25

Tuesday

05:25

Wednesday

05:25

Thursday

05:25

Friday

05:25

Saturday

—

Sunday

—

Route info

Direction: Birmingham New Street

Stops: 11

Trip Duration: 0 hour 42 min

Direction

Birmingham New Street — Hednesford

9 stops

Open route schedule

Birmingham New Street

Tame Bridge Parkway

Bescot Stadium

Walsall

Bloxwich

Bloxwich North

Landywood

Cannock

Hednesford

Route schedule

Birmingham New Street — Hednesford

Monday	06:45
Tuesday	06:45
Wednesday	06:45
Thursday	06:45
Friday	06:45
Saturday	—
Sunday	09:45-22:45

Route info

Direction: Birmingham New Street

Stops: 9

Trip Duration: 0 hour 47 min